



COMAN TIE-BREAK

Set Tie Break: *set is at 6 all*

First to win **7 points** with a margin of 2, wins set.

3rd Set – Match Tie Break: *teams have split sets*

First to win **10 points** with a margin of 2, wins match.

Beginning the Tie Break

- The player whose turn it is to serve shall serve the **FIRST POINT** from the **DEUCE COURT** on the side of the court they have been serving from in the set.

After the first point:

- Players change ends and the following 2 points will be served by the opponent starting from the **ADD COURT**.
 - In doubles play, players follow the same order for serving.

Continued tie break play:

- Players serve alternately for 2 consecutive points (always starting from the **ADD COURT**)
- Players change ends after every 4 points (ie. Players Switch ends after points, 1, 5, 9, 13, 17....)
 - **NOTE:**
 - In doubles play: The server will always serve from the same end of the court that he/she did during the set.
 - Odd numbered serves will be served in the **ADD court** (ie. 3-2)

Principle Advantages:

Fairness – by changing ends more frequently, the effect of the elements (sun, wind, etc.) are distributed more evenly between the two opponents as opposed to playing six consecutive points before changing ends.

In doubles, the server will always serve from the same end of the court that he/she did during the set, rather than having to serve from both ends.